



Burning Stones User Manual

Uber Desert Amp

Burning Stones is a fictional high-gain desert amp plugin built for sag, speaker weight, rough cabinet character and guitar tones that feel alive under the fingers.

It can stay clean and dusty, break into small-amp heat, push into hard rock drive, or collapse into heavy doom, sludge and desert saturation. It is an amp with a strong personality, shaped around feel, cabinet weight and power-stage response.

The central idea is simple:

Push Input to make the amp react. Use Power to control how the final stage holds together. Use Output only for final level.

1. Formats

Burning Stones is provided as:

- macOS AU component
- Windows VST3 plugin

The plugin uses built-in cabinet voices and does not require external impulse responses.

2. Installation

macOS AU

Copy:

Burning Stones.component

To:

~/Library/Audio/Plug-Ins/Components

Then open your DAW and rescan Audio Units if needed.

In Logic Pro, use Plugin Manager if the plugin does not appear immediately.

Windows VST3

Copy:

Burning Stones.vst3

To:

C:\Program Files\Common Files\VST3

Then open your DAW and rescan plugins if needed.

3. Quick Start

1. Load Burning Stones on a guitar track.
2. Start with the **Desert Ritual** preset.
3. Raise **Input** for more sag, compression and amp collapse.
4. Adjust **Gain** for the amount of drive.
5. Use **Power** to control how hard the final amp/speaker stage is pushed.
6. Use **Feel** in the Amp Response section to make the amp tighter or more reactive.
7. Shape the voice with **Bass**, **Mid** and **Treble**.
8. Choose a **Cab Type**.
9. Use **Output** only to set final level.

For heavier sag:

Raise Input, keep Power controlled, and use Feel at higher values.

4. Controls

Preset

Opens the preset menu. The menu contains factory presets and saved user presets.

Save Preset

Saves the current settings as a user preset.

User presets are stored locally and appear in the preset menu under User Presets.

A / B / C

Temporary compare slots.

Use A, B and C to switch between three different plugin states while dialing a sound.

Save A / Save B / Save C

Stores the current plugin state into the selected A, B or C slot.

Example:

1. Start on A.
2. Adjust the sound.
3. Click Save B.
4. Change the sound again.
5. Click Save C.
6. Compare A, B and C.

These are fast working slots, not permanent presets.

Bypass

Turns the plugin processing on or off.

Use this to compare the processed tone with the original track.

5. Amp Controls

Input

Input controls how hard the guitar hits the amp.

Higher Input means more sag, more compression and more circuit collapse. It is not only a volume control. It changes how the amp reacts.

Use higher Input when you want the amp to feel pushed, heavy and reactive.

Gain

Gain controls the amount of preamp drive.

Low values can stay clean or lightly broken. Higher values move into saturation, heavy drive and extreme distortion.

Input and Gain interact strongly:

- More Input gives more amp reaction and sag.
- More Gain gives more preamp distortion.

- High Input plus high Gain gives the most extreme Burning Stones behavior.

Bass

Controls low-end weight before the power and speaker stage. Use carefully with heavy presets. Too much Bass can make the amp huge, but it can also make the low end less focused.

Mid

Controls the midrange voice of the amp. Guitar lives in the mids. Lower Mid can sound wider and more scooped. Higher Mid brings the guitar forward and gives more voice and body.

Treble

Controls brightness and bite before the cabinet stage. Higher Treble can add attack and edge. Lower Treble makes the amp darker and smoother.

Power

Power drives the final amp and speaker stage. This is not the same as Output. Power changes the behavior of the amp. For heavier sag and a more controlled collapse, push Input and keep Power lower. For more final-stage push and aggression, raise Power.

Feel

Feel changes the response of the amp. Low values are tighter and more immediate. High values are spongier, more reactive and more compressed. Feel needs signal energy to become obvious. It becomes more dramatic when Input is pushed.

Cab Type

Chooses the cabinet voice.

The cabinet section is a major part of the Burning Stones sound. Each cab changes the feel, body, top end and mic character.

Output

Final level after the amp and cabinet.

Use Output to match volume after changing the sound. Output is not a drive control.

6. Cab Types

Main 57+121

Balanced cabinet voice with a dynamic/ribbon style blend. Useful for clean, edge-of-breakup and more classic tones.

Bright 57

More direct and cutting. Good when the guitar needs to sit forward.

Doom Room

The main Burning Stones cabinet voice. Heavy, physical and roomy, with the amp character fully present.

Doom Bloom

Bigger, thicker and more blooming. Good for slow, heavy and wide tones.

Doom Edge

Doom character with more cut and definition.

7. *Factory Presets*

Desert Ritual

The main Burning Stones sound. Heavy, reactive and built around Doom Room.

Ghost Cab

A cleaner cabinet-focused tone. Useful for dusty clean parts and open guitar textures.

Sunbleach

Bright, dry and pushed without becoming fully heavy.

Pawnshop Heat

Small-amp heat and old gear attitude.

Chrome Motel

A direct rock push with controlled power response.

Dry Rust

Dry, broken and scratchy, with a tighter edge.

Iron Veil

Darker and more restrained, with a focused mid voice.

Steel Mirage

Bright, reactive and more open, with a strong cabinet presence.

Collapse Bloom

A sag-heavy bloom preset. Big, compressed and reactive.

Monolith Bloom

Massive edge voice with a heavier cabinet cut.

Broken Sun Amp

Extreme Burning Stones damage. High Input, high Gain, maximum Feel and a hot Output level.

8. *Gain Staging Tips*

Burning Stones is designed to react strongly to level.

If the amp feels too clean:

- Raise Input.
- Raise Gain.
- Try a heavier Cab Type.

If the amp feels too harsh:

- Lower Treble.
- Lower Gain.
- Try Doom Room or Doom Bloom.
- Lower Output if the DAW channel is clipping.

If you want more sag:

- Raise Input.
- Raise Feel.
- Keep Power controlled.

If you want more direct punch:

- Lower Feel.
- Raise Power slightly.
- Use Doom Edge or Bright 57.

9. User Presets

Click **Save Preset** to save the current sound as a user preset. Saved presets appear in the preset menu under User Presets. A/B/C slots are temporary compare slots. Use Save Preset when you want to keep a sound permanently.

10. Troubleshooting

The plugin does not appear in my DAW

Make sure the plugin is installed in the correct folder and rescan plugins in your DAW. For Logic Pro, open Plugin Manager and rescan the plugin.

The sound is too loud

Lower Output first. If the amp itself feels too pushed, lower Input or Power.

The sound is too dark

Raise Treble, try Bright 57 or Doom Edge, or reduce Bass.

The sound is too sharp

Lower Treble, use Doom Room or Doom Bloom, and reduce Gain if needed.

I changed cab type and heard a small transition

Burning Stones smooths cabinet changes with a short crossfade. This avoids harsh switching clicks while keeping the cabinet change responsive.

11. License Notes

Burning Stones is a Hell Yes Loop Lab audio plugin.
The plugin includes the Michroma typeface for interface text.
Michroma is licensed under the SIL Open Font License.
See the included third-party license file for details.

12. Version

Burning Stones v1.0
Core based on the V1.5C frozen DSP and V1.6 interface build.

HELL YES
LOOP LAB